Abstract

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1 domain Syntax

```
\langle domain \ SYNTAX \ Syntax \rangle \equiv
 )abbrev domain SYNTAX Syntax
 ++ Author: Gabriel Dos Reis
 ++ Date Created: November 10, 2007
 ++ Date Last Updated: December 05, 2007
 ++ Description: This domain provides a simple, general, and arguably
 ++ complete representation of Spad programs as objects of a term algebra
 ++ built from ground terms of type boolean, integers, foats, symbols,
 ++ and strings. This domain differs from InputForm in that it represents
 ++ any entity from a Spad program, not just expressions.
 ++ Related Constructors: Boolean, Integer, Float, symbol, String, SExpression.
 ++ See Also: SExpression, SetCategory
 ++ The equality supported by this domain is structural.
 ++ Fixme: Provide direct support for boolean values, arbritrary
           precision float point values.
 ++
 Syntax(): Public == Private where
   Public ==> Join(UnionType, SetCategory) with
     convert: % -> SExpression
       ++ convert(s) returns the s-expression representation of a syntax.
     convert: SExpression -> %
       ++ convert(s) converts an s-expression to syntax. Note, when 's'
       ++ is not an atom, it is expected that it designates a proper list,
       ++ e.g. a sequence of cons cell ending with nil.
     coerce: Integer -> %
        ++ coerce(i) injects the integer value 'i' into the Syntax domain
     coerce: % -> Integer
        ++ coerce(s) extracts and integer value from the syntax 's'
     autoCoerce: % -> Integer
       ++ autoCoerce(s) forcibly extracts an integer value from
        ++ the syntax 's'; no check performed. To be called only
       ++ at the discretion of the compiler.
     coerce: DoubleFloat -> %
        ++ coerce(f) injects the float value 'f' into the Syntax domain
     coerce: % -> DoubleFloat
        ++ coerce(s) extracts a float value from the syntax 's'.
     autoCoerce: % -> DoubleFloat
        ++ autoCoerce(s) forcibly extracts a float value from the syntax 's';
        ++ no check performed. To be called only at the discretion of
        ++ the compiler
```

```
coerce: Symbol -> %
  ++ coerce(s) injects the symbol 's' into the Syntax domain.
coerce: % -> Symbol
  ++ coerce(s) extracts a symbol from the syntax 's'.
autoCoerce: % -> Symbol
  ++ autoCoerce(s) forcibly extracts a symbo from the Syntax
  ++ domain 's'; no check performed. To be called only at
  ++ at the discretion of the compiler.
coerce: String -> %
  ++ coerce(s) injects the string value 's' into the syntax domain
coerce: % -> String
  ++ coerce(s) extracts a string value from the syntax 's'.
autoCoerce: % -> String
  ++ autoCoerce(s) forcibly extracts a string value from
  ++ the syntax 's'; no check performed. To be called only at
  ++ the discretion of the compiler.
buildSyntax: (Symbol, List %) -> %
  ++ buildSyntax(op, [a1, ..., an]) builds a syntax object for op(a1,...,an).
buildSyntax: (%, List %) -> %
  ++ buildSyntax(op, [a1, ..., an]) builds a syntax object for op(a1,...,an).
nil?: % -> Boolean
  ++ nil?(s) is true when 's' is a syntax for the constant nil.
getOperator: % -> Union(Integer, DoubleFloat, Symbol, String, %)
  ++ getOperator(x) returns the operator, or tag, of the syntax 'x'.
  ++ The return value is itself a syntax if 'x' really is an
  ++ application of a function symbol as opposed to being an
  ++ atomic ground term.
getOperands: % -> List %
  ++ getOperands(x) returns the list of operands to the operator in 'x'.
compound?: % -> Boolean
  ++ compound? x is true when not an atomic syntax.
_case: (%, [|Integer|]) -> Boolean
  ++ x case Integer is true is x really is an Integer
```

```
_case: (%, [|DoubleFloat|]) -> Boolean
   ++ x case DoubleFloat is true is x really is a DoubleFloat
  _case: (%, [|Symbol|]) -> Boolean
    ++ x case Symbol is true is x really is a Symbol
  _case: (%, [|String|]) -> Boolean
    ++ x case String is true is x really is a String
Private ==> SExpression add
  rep(x: %): SExpression ==
   x pretend SExpression
 per(x: SExpression): % ==
   x pretend %
  x = y ==
   EQUAL(x,y)$Lisp @ Boolean
  s case Integer ==
    integer? rep s
  s case DoubleFloat ==
    float? rep s
  s case String ==
    string? rep s
  s case Symbol ==
    symbol? rep s
  convert(x: %): SExpression ==
   rep x
  convert(x: SExpression): % ==
   per x
  coerce(i: Integer): % ==
    i pretend %
  autoCoerce(i: %): Integer ==
                                           -- used for hard coercion
    i : Integer
  coerce(i: %): Integer ==
    i case Integer => i
    userError "invalid conversion target type"
```

```
coerce(f: DoubleFloat): % ==
  f pretend %
autoCoerce(f: %): DoubleFloat ==
                                          -- used for hard coercion
  f : DoubleFloat
coerce(f: %): DoubleFloat ==
  f case DoubleFloat => f
 userError "invalid conversion target type"
coerce(s: Symbol): % ==
  s pretend %
autoCoerce(s: %): Symbol ==
                                         -- used for hard coercion
 s : Symbol
coerce(s: %): Symbol ==
  s case Symbol => s
  userError "invalid conversion target type"
coerce(s: String): % ==
  s pretend %
autoCoerce(s: %): String ==
                                          -- used for hard coercion
 s : String
coerce(s: %): String ==
  s case String => s
 userError "invalid conversion target type"
buildSyntax(s: Symbol, 1: List %): % ==
  -- ??? ideally we should have overloaded operator 'per' that convert
  -- from list of syntax to syntax. But the compiler is at the
  -- moment defective for non-exported overloaded operations.
  -- Furthermore, this direct call to 'CONS' is currently necessary
  -- in order to have the Syntax domain compiled as early as possible
  -- in algebra boostrapping process. It should be removed once
  -- the bootstrap process is improved.
  CONS(s,1)$Lisp @ %
buildSyntax(op: %, 1: List %): % ==
  CONS(op,1)$Lisp @ %
nil? x ==
 null? rep x
```

```
getOperator x ==
  atom? rep x => userError "atom as operand to getOperator"
  op := car rep x
  symbol? op => symbol op
  integer? op => integer op
  float? op => float op
  string? op => string op
  convert op

compound? x ==
  pair? rep x

getOperands x ==
  s := rep x
  atom? s => []
  [per t for t in destruct cdr s]
```

2 domain ConstructorCall

```
\langle domain\ CTORCALL\ ConstructorCall \rangle \equiv
 )abbrev domain CTORCALL ConstructorCall
 ++ Author: Gabriel Dos Reis
 ++ Date Created: January 19, 2008
 ++ Date Last Updated: January 19, 2008
 ++ Description: This domains represents a syntax object that
 ++ designates a category, domain, or a package.
 ++ See Also: Syntax, Domain
 ConstructorCall(): Public == Private where
    Public ==> CoercibleTo OutputForm with
      constructorName: % -> Symbol
        ++ constructorName c returns the name of the constructor
      arguments: % -> List Syntax
        ++ arguments returns the list of syntax objects for the
        ++ arguments used to invoke the constructor.
    Private ==> add
      rep(x: %): List Syntax ==
        x pretend List(Syntax)
      constructorName x ==
        (first rep x)::Symbol
      arguments x ==
        rest rep x
      coerce x ==
        outputDomainConstructor(x)$Lisp
```

3 domain ElaboratedExpression

```
\langle domain \ ELABEXPR \ ElaboratedExpression \rangle \equiv
 )abbrev domain ELABEXPR ElaboratedExpression
 ++ Author: Gabriel Dos Reis
 ++ Date Created: January 19, 2008
 ++ Date Last Updated: January 20, 2008
 ++ Description: This domains an expresion as elaborated by the interpreter.
 ++ See Also:
 ElaboratedExpression(): Public == Private where
   Public ==> CoercibleTo OutputForm with
      type: % -> ConstructorCall
        ++ type(e) returns the type of the expression as computed by
        ++ the interpreter.
      constant?: % -> Boolean
        ++ constant?(e) returns true if 'e' is a constant.
      getConstant: % -> Union(SExpression, "failed")
        ++ getConstant(e) retrieves the constant value of 'e'e.
      variable?: % -> Boolean
        ++ variable?(e) returns true if 'e' is a variable.
      getVariable: % -> Union(Symbol, "failed")
        ++ getVariable(e) retrieves the name of the variable 'e'.
      callForm?: % -> Boolean
        ++ callForm?(e) is true when 'e' is a call expression.
      getOperator: % -> Union(Symbol, "failed")
        ++ getOperator(e) retrieves the operator being invoked in 'e',
        ++ when 'e' is an expression.
      getOperands: % -> Union(List %, "failed")
        ++ getOperands(e) returns the of operands in 'e'e, assuming it
        ++ is a call form.
   Private ==> add
      immediateDataTag := INTERN("--immediateData--")$Lisp
      isAtomic(x: %): Boolean ==
        ATOM(x)$Lisp @ Boolean
      type x ==
        getMode(x)$Lisp @ ConstructorCall
      callForm? x ==
        CONSP(x)$Lisp @ Boolean
      getOperator x ==
        op: SExpression := getUnnameIfCan(x)$Lisp
        null? op => "failed"
```

```
op pretend Symbol

constant? x ==
   isAtomic x and
      EQ(getUnnameIfCan(x)$Lisp, immediateDataTag)$Lisp : Boolean

getConstant x ==
   constant? x => getValue(x)$Lisp @ SExpression
   "failed"

variable? x ==
   isAtomic x and not constant? x

getVariable x ==
   variable? x => symbol (getUnname(x)$Lisp@SExpression)
   "failed"
```

4 License

```
\langle license \rangle \equiv
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 --NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
  --SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
\langle * \rangle \equiv
  \langle license \rangle
  \langle domain \ SYNTAX \ Syntax \rangle
  \langle domain\ CTORCALL\ ConstructorCall \rangle
  \langle domain \ ELABEXPR \ ElaboratedExpression \rangle
```